

GEORGE MASON UNIVERSITY
THE VOLGENAU SCHOOL OF ENGINEERING
B.S. DEGREE IN COMPUTER ENGINEERING (3100 Nguyen Engineering Building, 703-993-1569)
<https://ece.gmu.edu/undergraduate-studies/bachelors-programs/bs-computer-engineering>
2018 - 2019 CATALOG

	Department(s) & Course #(s)	Completed/ Grade(s)	Needed
<u>MASON CORE REQUIREMENTS (24)</u>			
a. Written Communication: ENGH 101 (100), ENGH 302 – Natural Science or Tech Sections Only (C or better) (3,3)			
b. Oral Communication: COMM 100 or 101 (please circle choice) (3)			
c. Quantitative Reasoning (satisfied by completion of major requirements)		_____	_____
d. Literature (3)	_____	_____	_____
e. Arts (3)	_____	_____	_____
f. Western Civilization (HIST 100, 125, or acceptable transfer course) (3).		_____	_____
g. ECON 103 (3)		_____	_____
h. Natural Science (satisfied by completion of major requirements)		_____	_____
i. Global Understanding (3)	_____	_____	_____
j. Information Technology (satisfied by completion of major requirements)		_____	_____
k. Synthesis (satisfied by completion of major requirements – ECE 492 & ECE 493)		_____	_____
Go to: http://catalog.gmu.edu/mason-core/ to link to information on Mason Core requirements.			

MATHEMATICS AND BASIC SCIENCES (34 credit hours required)

a. MATH 125 (3)		a. _____	_____
b. MATH 113, 114 (4,4)		b. _____	_____
c. MATH 213, 214 (3,3)		c. _____	_____
d. MATH 203 (3)		d. _____	_____
e. STAT 346 (3)		e. _____	_____
f. PHYS 160, 161 (3,1)		f. _____	_____
g. PHYS 260, 261 (3,1)		g. _____	_____
h. PHYS 262 (3)		h. _____	_____

ENGINEERING AND COMPUTER SCIENCES (68 credit hours required)

a. ENGR 107 (2)		a. _____	_____
b. CS 112, CS 211 (4,3)		b. _____	_____
c. CS 222 (3)		c. _____	_____
d. CS 310 (3)		d. _____	_____
e. CS 471 (3)		e. _____	_____
f. ECE 101 (3)		f. _____	_____
f. ECE 201 (3)		f. _____	_____
g. ECE 220 (3)		g. _____	_____
f. ECE 285 (3)*		f. _____	_____
f. ECE 286 (3)*		f. _____	_____
h. ECE 331, ECE 332 (3,1)		h. _____	_____
i. ECE 333 (writing intensive course), ECE 334 (3,1)		i. _____	_____
j. ECE 445 (writing intensive course) (3)		j. _____	_____
k. ECE 447 (4)		k. _____	_____
l. ECE 448 (4)		l. _____	_____
m. ECE 465 (3)		m. _____	_____
n. ECE 491 (writing intensive course) (1)		n. _____	_____
o. ECE 492, ECE 493 (1,2)		o. _____	_____
p. Technical Electives (list courses) (9)		p. _____	_____
1. _____	2. _____		
3. _____			

***Note that ECE 285/ECE 286 courses taken at Mason prior to fall 2013 or transferred to Mason prior to fall 2014 do NOT meet the circuit analysis requirement. Students who fit in either category need to contact the department as soon as possible to discuss their options**

CPE students must present a C or better in all ECE, ENGR, BENG, CS, MATH, PHYS and STAT courses presented as part of the 126 credit hours for the degree. Students must also complete any course required by the program that is a prerequisite to another course applicable to the degree with a grade of C or better.

MINIMUM 126 HOURS (including Minimum 45 UPPER DIVISION HOURS) to GRADUATE

This planning form is intended to be used in consultation with your academic advisor and reflects the requirements for the 2018-2019 Catalog; the University Catalog is the official reference for program requirements.



Volgenau School of Engineering

COMPUTER ENGINEERING, B.S. 2018 - 2019

The field of computer engineering plays a major role in everyone's life. Computer engineers are involved in research, development, design, production and operation of a wide variety of products ranging from devices as small as a billionth of a meter, to systems of communication networks spanning large geographical areas and serving millions of people. Computer Engineering is an amalgam of the strongly computer hardware orientation of an electrical engineering program and the operating systems and languages of a computer science program. Reflecting the industry trend to integrate hardware and software development, as well as to blur the lines between hardware and software, the Computer Engineering program is built around software, running on advanced hardware that can simulate and assist in the design of hardware. The curriculum incorporates VHDL (VHSIC Hardware Description Language), one of the two major hardware description languages used throughout the computer engineering industry to model hardware and hardware functionality from the system and architecture level down to the gate level and to include relations to integrated circuit fabrication technology. The program culminates with a senior design project in the final year, where students work in teams to design and build a physical, functional device relying on knowledge and experience gained through the theoretical and laboratory based coursework. Career opportunities exist in the areas of basic research, product design, software engineering, project engineering, engineering management, engineering consultancy, technical sales and many others.

The Computer Engineering program prepares the graduate either for direct entry into a career in engineering or for graduate study. It is accredited by the Engineering Accreditation Commission of ABET, <http://www.abet.org>. Recent George Mason computer engineering graduates have gone on to graduate work at highly competitive institutions such as MIT, Stanford, Cornell and California Institute of Technology, and as working engineers at high technology companies and government agencies such as BAE Systems, Boeing, General Electric, General Dynamics, IBM, INTEL, Lockheed-Martin, MITRE, NASA, Naval Research Lab, Northrop Grumman, Orbital Sciences and Raytheon.

Degree Requirements

The computer engineering curriculum requires 126 total credit hours, which can be completed within eight semesters. At least 45 semester hours of the degree requirements must be level 300 or above. Students may wish to consider an extra semester or two for the purpose of lightening the course load (particularly for those with part-time employment); participating in Cooperative Education or work-study (with local industry); achieving a double major (for example with electrical engineering, physics, mathematics, systems engineering or computer science); or adding a minor such as mechanical engineering, business, computer science, mathematics or physics.

COMPUTER ENGINEERING, B.S.

2018-2019 Sample Schedule for Undergraduate Computer Engineering Majors

First Semester

CS 112 Intro to Computer Programming	4
ECON 103 Contemp. Microeconomic Prin.	3
*Mason Core	3
ENGR 107 Intro to Engineering	2
MATH 113 Calculus I	4

Total Hours 16

Second Semester

CS 211 Object-Oriented Programming	3
MATH 114 Analytic Geom. and Calculus II	4
MATH 125 Discrete Math	3
PHYS 160 University Physics I	3
PHYS 161 University Physics I Lab	1
ECE 101 Intro. to Electrical and Computer Engg	3

Total Hours 17

Third Semester

ECE 201 Intro. to Signal Analysis	3
MATH 203 Linear Algebra	3
MATH 213 Analytic Geom. and Calculus III	3
PHYS 260 University Physics II	3
PHYS 261 University Physics II Lab	1
*Mason Core	3

Total Hours 16

Fourth Semester

ECE 220 Signals and Systems I	3
ECE 285 Electric Circuit Analysis I	3
ECE 331 Digital System Design	3
ECE 332 Digital Electr. and Logic Design Lab	1
MATH 214 Elem. Differential Equations	3
CS 222 Computer Programming for Engineers	3

Total Hours 16

Fifth Semester

ECE 333 Linear Electronics I	3
ECE 334 Linear Electronics Lab I	1
ECE 445 Computer Organization	3
**ENGH 302 Advanced Composition (Natural Science/ Tech section)	3
ECE 286 Electric Circuit Analysis II	3
CS310 Data Structures	3

Total Hours 16

Sixth Semester

*Mason Core	3
CS 471 Operating Systems	3
PHYS 262 University Physics III	3
ECE 448 FPGA and ASIC Design w/VHDL	4
STAT 346 Probability for Engineers	3

Total Hours 16

Seventh Semester

Technical Elective	3
*Mason Core	3
ECE 447 Single-Chip Microcomputers	4
ECE 491 Engineering Seminar	1
ECE 492 Senior Advanced Design Project I	1
*Mason Core	3

Total Hours 15

Eighth Semester

Technical Elective	3
Technical Elective	3
*Mason Core	3
ECE 493 Senior Advanced Design Project II	2
ECE 465 Computer Networking Protocols	3

Total Hours 14

*Mason Core Categories: One course from each: Oral Communication, ENGH101, Arts, Global Understanding, Literature, Western Civilization/World History.

List of approved courses is available on <http://catalog.gmu.edu/mason-core>

VSE students do not need to seek out Science, Math, and IT categories as they are built into the major curriculum.

**ENGH 101 and Mason Core-Literature must be completed before taking ENGH 302.

-The ECE technical electives should be selected from the department's list of approved courses.

-While students are encouraged to follow this schedule to ensure that course pre-requisites are met, please come and see the ECE Dept Academic Advisor for alternate schedules.

We invite requests for additional information. Please contact:

George Mason University
 Volgenau School of Engineering
 Department of Electrical and Computer Engineering
 Nguyen Engineering Building, Suite 3100, Mail Stop 1G5
 Fairfax, VA 22030-4444
 Phone: (703) 993-1569 Fax: (703) 993-1601

ece@gmu.edu

<http://ece.gmu.edu> <http://vse.gmu.edu>