

ART AND VISUAL TECHNOLOGY, BFA

Banner Code: AR-BFA-AVT

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Fairfax Campus

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Requirements

Degree Requirements

Total credits: 120

Mason Core

Code	Title	Credits
Foundation Requirements		
	Oral Communication	3
	Quantitative Reasoning	3
	Information Technology ¹	3
ENGH 101	Composition (Mason Core) ²	3
ENGH 302	Advanced Composition (Mason Core) ²	3
Core Requirements		
	Literature	3
	Arts ³	3
	Natural Science ⁴	7
	Western Civilization	3
	Global Understanding ⁵	3
	Social and Behavioral Sciences	3
Total Credits		37

¹ All students concentrating in new media art must take AVT 180 New Media in the Creative Arts (Mason Core) and CS 105 Computer Ethics and Society (Mason Core) or PHIL 112 Ethics and the Cybersociety (Mason Core).

² Nonnative speakers of English with limited proficiency in the language may substitute ENGH 100 Composition for Multilingual Writers (Mason Core) for ENGH 101 Composition (Mason Core). Students must attain a minimum grade of C in ENGH 100 Composition for Multilingual Writers (Mason Core) or ENGH 101 Composition (Mason Core), as well as in ENGH 302 Advanced Composition (Mason Core), to fulfill degree requirements.

³ AVT majors may not choose AVT courses to meet this requirement, and they may not double-count ARTH courses toward both the AVT major and the Mason Core arts requirement.

⁴ including at least one laboratory science

⁵ AVT majors may not double-count ARTH courses toward both AVT major requirements and the Mason Core global understanding requirement.

AVT Major Requirements

Code	Title	Credits
Studio Foundation		
AVT 101	New Majors Colloquium	1
AVT 104	Two-Dimensional Design and Color (Mason Core)	4
AVT 105	Three-Dimensional Design and Beyond	4
AVT 222	Drawing I (Mason Core)	4
AVT 323	Drawing II	3
or AVT 324	Figure Drawing	
Art History, Critical Analysis, Contemporary Practice		
ARTH 201	History of Western Art II (Mason Core)	3
ARTH 374	Art Now	3
Three credits of		3
AVT 301	Visual Voices Colloquium ¹	
AVT 307	Aesthetics	3
AVT 395	Writing for Artists ²	3
or AVT 396	Writing for Designers	
AVT 472	Critical Theory in the Visual Arts	3
Select one from the following: ³		3
ARTH 200	History of Western Art I (Mason Core)	
ARTH 203	Survey of Asian Art (Mason Core)	
ARTH 204	Survey of Latin American Art (Mason Core)	
AVT 318	History of Graphic Design	
AVT 410	Experiential Design History	
Select one from the following: ⁴		3
AVT 305	Creative Processes	
AVT 309	Art as Social Action	
AVT 370	Entrepreneurship in the Arts	
AVT 371	Visual Perception and the Arts	
AVT 372	Hip Hop Culture	
AVT 374	Sound Art I	
AVT 380	Thinking Through Animation	
AVT 407	Advanced Aesthetics	
AVT 408	Visual Communication Theories	
AVT 493	Teaching Visual Thinking Through Media, PK-12	
3 credits of 300-400 level ARTH		
Breadth and Experience		
Select three to four courses from the following: ⁵		12-13
AVT 215	Typography (Mason Core)	
AVT 217	Introduction to Web Design	
AVT 232	Painting I (Mason Core)	
AVT 243	Printmaking I (Mason Core)	
AVT 252	Darkroom Photography I (Mason Core)	
AVT 253	Digital Photography I (Mason Core)	
AVT 254	Photography	
AVT 262	Sculpture I (Mason Core)	
AVT 272	Interdisciplinary Arts (Mason Core)	

AVT 280	Introduction to New Media Arts	
AVT 326	Nontraditional Approaches to Drawing	
AVT 327	Illustration	
AVT 346	Digital Printmaking	
AVT 374	Sound Art I	
AVT 385	EcoArt (Mason Core)	
AVT 496	Special Topics	
Other courses as approved by program director		
Professional Practices		
AVT 413	Professional Design Practices ⁶	3
or AVT 453	Professional Practices	
Synthesis		
AVT 497	Senior Project (Mason Core)	3
or AVT 498	Senior Design Project (Mason Core)	
Total Credits		58-59

¹ Transfer students with less than three semesters remaining must take AVT 301 Visual Voices Colloquium for each remaining semester.

² Students concentrating in Graphic Design must take AVT 396 Writing for Designers to fulfill this requirement.

³ Students concentrating in Graphic Design must take either AVT 318 History of Graphic Design or AVT 410 Experiential Design History to fulfill this requirement.

⁴ Students concentrating in graphic design must take either AVT 318 History of Graphic Design or AVT 410 Experiential Design History to meet this requirement.

⁵ At least one course must be a 200-level studio course. See each concentration for individual requirements.

⁶ All students concentrating in graphic design must complete AVT 413 Professional Design Practices.

Artsbus Requirement

All AVT majors must meet the school's requirement of travel to galleries and museums through the Artsbus program. Students meet the requirement by enrolling in AVT 300 Artsbus Attendance. The procedure and requirements for enrollment in AVT 300 are the same as for any other class.

Freshman who enroll as AVT majors must register for AVT 300 Artsbus Attendance 5 times during their course of study. Transfer students and students who change their majors to AVT must register for AVT 300 Artsbus Attendance for the equivalent of each semester they are enrolled at Mason, up to a maximum of five semesters.

Concentrations

Select one concentration and complete the requirements therein.

Concentrations

- Drawing (DRW)
- Graphic Design (GD)
- InterArts (IA)
- New Media Art (NMA)
- Painting (PNT)
- Photography (PHO)
- Printmaking (PM)
- Sculpture (SCL)

Drawing (DRW)

All AVT majors concentrating in drawing must complete AVT 232 Painting I (Mason Core) under Breadth and Experience.

Code	Title	Credits
AVT 422	Drawing III	3
AVT 423	Drawing IV	3
Select 12 credits from 300-400 level AVT		12
Select 6 credits from the following:		6
AVT 324	Figure Drawing	
AVT 326	Nontraditional Approaches to Drawing	
AVT 328	Mixed Media	
AVT 333	Painting II	
AVT 336	Experimental Painting	
AVT 337	Figurative Painting	
AVT 432	Painting III	
AVT 433	Advanced Painting I	
AVT 496	Special Topics ¹	
Other courses as approved by program director		
Total Credits		24

¹ Topic must be in Drawing.

Graphic Design (GD)

All AVT majors concentrating in graphic design must complete AVT 217 Introduction to Web Design and AVT 252 Darkroom Photography I (Mason Core) or AVT 253 Digital Photography I (Mason Core) under Breadth and Experience.

Code	Title	Credits
AVT 311	Graphic Design Methods and Principles	3
AVT 313	Editorial Design	3
AVT 414	Corporate Design and Branding	3
Select 15 credits from the following: ¹		15
AVT 411	Motion Design	
AVT 412	Advanced Typography	
AVT 415	Web Design and Usability	
AVT 416	Advertising Design	
AVT 417	Package Design	
AVT 419	Topics in Graphic Design	
AVT 420	Advanced Web Design	
Other courses as approved by program director		
Total Credits		24

¹ AVT 491 Independent Study in Art and Visual Technology or AVT 496 Special Topics may be taken with permission of the Area Coordinator.

InterArts (IA)

The concentration in InterArts is an individualized program of study focused on arts research with multidisciplinary goals. Students concentrating in InterArts are engaged with both creative and conceptual inquiry in the development of artistic practice bolstered by knowledge of other disciplines. Often, this work exists at the interstices of artforms, and focuses on research on areas of interest to the student. InterArts students draw on the large resources of the School of Art and the university in creating an individualized program of studio courses and complementary courses for a total of 24 credits (12 credits of disciplinary

focus and 12 credits of complementary study). In consultation with a faculty advisor, the student drafts a curriculum contract outlining the course of study, which is approved by the InterArts faculty. Admission to the concentration is based on acceptance into the BFA program via a portfolio review process and project approval from the InterArts faculty.

Code	Title	Credits
	Twelve credits of disciplinary focus	12
	Twelve credits of complementary study	12
	Total Credits	24

New Media Art (NMA)

All majors concentrating in new media art must complete AVT 280 Introduction to New Media Arts under Breadth and Experience, and AVT 180 New Media in the Creative Arts (Mason Core) and CS 105 Computer Ethics and Society (Mason Core) or PHIL 112 Ethics and the Cybersociety (Mason Core) for their IT Mason Core requirement.

Code	Title	Credits
	Select 12 credits from 300-400 level AVT	12
	Select 12 credits from the following:	12
AVT 374	Sound Art I	
AVT 376	Live Movies	
AVT 382	2D Experimental Animation	
AVT 383	3D Experimental Animation	
AVT 385	EcoArt (Mason Core)	
AVT 390	Video Art	
AVT 482	Advanced Image Making	
AVT 483	RS: Art and Interactivity	
AVT 487	Advanced Topics: New Media Art	
	Other courses as approved by program director	
	Total Credits	24

Painting (PNT)

All majors concentrating in painting must complete AVT 262 Sculpture I (Mason Core) under Breadth and Experience.

Code	Title	Credits
AVT 333	Painting II	3
AVT 432	Painting III	3
AVT 433	Advanced Painting I	3
	300-400 level AVT	3
	Select 12 credits from the following:	12
AVT 336	Experimental Painting	
AVT 337	Figurative Painting	
AVT 434	Advanced Painting II	
AVT 435	Advanced Painting III	
AVT 496	Special Topics ¹	
	Other courses as approved by program director	
	Total Credits	24

¹ Topic must be in Painting.

Photography (PHO)

All AVT majors concentrating in photography must complete AVT 252 Darkroom Photography I (Mason Core) under Breadth and Experience.

Code	Title	Credits
AVT 353	Darkroom Photography II	3
AVT 356	Photo Studio Techniques	3
AVT 359	Photography Seminar	3
	Select 6 credits from 300-400 level AVT	6
	Select 9 credits from the following:	9
AVT 354	Digital Photography II	
AVT 355	Color Photo Methods	
AVT 454	Alternative Photo Processes	
AVT 455	Digital Printing Techniques	
AVT 457	Documentary Photography	
AVT 458	Advanced Studio Lighting	
	Other courses as approved by program director	
	Total Credits	24

Printmaking (PM)

Code	Title	Credits
AVT 343	Printmaking II	3
	Select 12 credits from 300-400 level AVT	12
	Select 9 credits from the following:	9
AVT 345	Paper/Print/Book as Language	
AVT 346	Digital Printmaking	
AVT 442	Printmaking III	
AVT 443	Printmaking IV	
	Other courses as approved by program director	
	Total Credits	24

Sculpture (SCL)

All AVT majors concentrating in sculpture must complete AVT 262 Sculpture I (Mason Core) under Breadth and Experience

Code	Title	Credits
AVT 363	Sculpture II	3
	Three credits of	3
AVT 393	Field Experience in the Arts	
	or AVT 489 Internship in Art and Visual Technology	
AVT 462	Sculpture III	3
AVT 463	Sculpture IV	3
	Additional coursework as approved by program director	12
	Total Credits	24

General Electives

Code	Title	Credits
	Select 0-1 credits from General Electives	0-1
	Total Credits	0-1

Accelerated Master's

Art and Visual Technology, BFA/Art Education, Accelerated MAT

Overview

Undergraduates in art may apply to the accelerated master's degree in Art Education. If accepted, students will be able to earn an Art and Visual

Technology, BFA and an Art Education, MAT after satisfactory completion of 144 credits.

Students choosing the accelerated option must fulfill all university requirements for the master's degree. The regular designed timeframe would be a start in the Fall and the completion in the Fall semester five and a half years later, but longer time frames may also be available.

For more detailed information, see AP.6.7 Bachelor's/Accelerated Master's Degrees. For policies governing all graduate degrees, see AP.6 Graduate Policies.

Admissions Requirements

Applicants to accelerated master's programs must have completed at least 75 credits that apply to their undergraduate degree (with at least 24 credits at Mason) and no more than 100 credits. Applicants should submit an Accelerated Master's Program Application, available from the College of Visual and Performing Arts (CVPA) Academic Affairs Office. It includes the proposed conferral date for the undergraduate degree and the two graduate courses that are to be applied to the undergraduate degree.

In addition to meeting the general university requirements for admission for graduate study, applicants must submit:

- Statement of intent and professional goals for entering the field
- Three letters of reference from faculty members or individuals who have firsthand knowledge of the applicant's academic or professional capabilities
- Official score on Praxis Core or SAT equivalent
- MAT (for BFA students) portfolio must include 15 to 20 images that reflect artistic breadth and depth, including samples of work with ample attention to drawing and painting from observation. These works must be submitted through SlideRoom. All pieces must include the title of the piece, date, medium, and size of each work. Incomplete portfolios will not be considered.

Teacher Endorsement

Students for the MAT (for BFA students) must complete ALL endorsements, as well as the Praxis Core Exam and the PLUS art education foundational courses:

Code	Title	Credits
AVT 493	Teaching Visual Thinking Through Media, PK-12	3
AVT 494	Strategies in Art Room: PK-12	3
AVT 495	Introduction to Art Teaching and Learning	3
Total Credits		9

Students must meet Virginia Department of Education's required semester credit hours in the following specific areas:

Code	Title	Credits
	12 hours of two-dimensional media	12
	12 hours of three-dimensional media	12
	9 hours of cultural context and art history, judgment and criticism, aesthetics	9
	3 hours of related areas of fine arts	3
Total Credits		36

Students should work closely with their advisor to ensure they complete these course requirements through the BFA in Art and Visual Technology and MAT degrees.

Accelerated Option Requirements

As an undergraduate, the accelerated master's student is required to complete the two graduate courses indicated on their Accelerated Master's Program application with a minimum grade of 3.00 in each course. Students must maintain a minimum GPA of 3.00 in all coursework and in coursework applied to their major. On completion and conferral of the undergraduate degree in the semester indicated on the application, candidates submit the Bachelor's/Accelerated Master's Transition Form (which shall incorporate all of the Graduate Admission requirements of the university) and are admitted to graduate status.

As graduate students, accelerated master's students have an advanced standing and must meet all master's degree requirements except for the two courses (6 credits) completed as undergraduates. Students will begin their master's program in the semester immediately following conferral of the undergraduate degree, and they may also begin in the summer term.

Reserve Graduate Credit

Students may take up to 6 additional graduate credits as reserve graduate credit. These credits do not apply to the undergraduate degree. The ability to take courses for reserve graduate credit is available to all high-achieving undergraduates with permission of the School of Art. Permission to take a graduate course for reserve graduate credit is normally granted only to Mason seniors within 15 credit hours of graduation and must be approved by the Dean's Office.

To apply these credits to the master's degree, students must request that the credits be moved from the undergraduate degree to the graduate degree using the Bachelor's/Accelerated Master's Transition Form.

Art and Visual Technology, BFA/Arts Management, Accelerated MA Overview

Undergraduates in Art may apply to the accelerated master's degree in Arts Management. If accepted, students will be able to earn an Art and Visual Technology, BFA and an Arts Management, MA after satisfactory completion of 150 credits.

Students choosing the accelerated option must fulfill all university requirements for the master's degree. The regular designed timeframe would be a start in the Fall and completion of all coursework in the Summer five years later with the exception of Capstone, which is only offered in Fall and Spring. Students may need a longer timeframe to complete all requirements.

This accelerated option is offered through joint cooperation between the School of Art and the Arts Management Program.

For more detailed information, see AP.6.7 Bachelor's/Accelerated Master's Degrees. For policies governing all graduate degrees, see AP.6 Graduate Policies.

Admissions Requirements

Applicants to accelerated master's programs must have completed at least 75 credits that apply to their undergraduate degree (with at least 24 credits at Mason) and no more than 100 credits. Applicants should submit an Accelerated Master's Program Application, available from the

College of Visual and Performing Arts (CVPA) Academic Affairs Office. It includes the proposed conferral date for the undergraduate degree and the two graduate courses that are to be applied to the undergraduate degree.

Interested students should contact the Arts Management Program Office for more details about the application process.

Accelerated Option Requirements

As an undergraduate, the accelerated master's student is required to complete the two graduate courses indicated on their Accelerated Master's Program application with a minimum grade of 3.00 in each course. Students must maintain a minimum GPA of 3.00 in all coursework and in coursework applied to their major. On completion and conferral of the undergraduate degree in the semester indicated in the application, candidates submit the Bachelor's/Accelerated Master's Transition Form (which shall incorporate all of the Graduate Admission requirements of the university) and are admitted to graduate status.

As graduate students, accelerated master's students have an advanced standing and must meet all master's degree requirements except for the two courses (6 credits) completed as undergraduates. Students will begin their master's program in the semester immediately following conferral of the undergraduate degree, and they may also begin in the summer term.

Reserve Graduate Credit

Students may take up to 6 additional graduate credits as reserve graduate credit. These credits do not apply to the undergraduate degree. The ability to take courses for reserve graduate credit is available to all high achieving undergraduates with permission of the School of Art. Permission to take a graduate course for reserve graduate credit is normally granted only to Mason seniors within 15 credit hours of graduation and must be approved by the Dean's Office.

To apply these credits to the master's degree, students must request that the credits be moved from the undergraduate degree to the graduate degree using the Bachelor's/Accelerated Master's Transition Form.

Art and Visual Technology, BFA/Graphic Design, Accelerated MA

Overview

Undergraduates in Art may apply to the accelerated master's degree in Graphic Design. If accepted, students will be able to earn an Art and Visual Technology, BFA and a Graphic Design, MA after satisfactory completion of 150 credits.

Students choosing the accelerated option must fulfill all university requirements for the master's degree. The standard timeframe would be a start in the Fall and the completion in the Fall semester five and a half years later, but longer time frames may also be available.

For more detailed information, see AP.6.7 Bachelor's/Accelerated Master's Degrees. For policies governing all graduate degrees, see AP.6 Graduate Policies.

Admissions Requirements

Applicants to accelerated master's programs must have completed at least 75 credits that apply to their undergraduate degree (with at least 24 credits at Mason) and no more than 100 credits. Applicants should submit an Accelerated Master's Program Application, available from the College of Visual and Performing Arts (CVPA) Academic Affairs Office. It

includes the proposed conferral date for the undergraduate degree and the two graduate courses that are to be applied to the undergraduate degree.

In addition to meeting the general university requirements for admission for graduate study, applicants must submit three letters of recommendation from faculty, or those who can evaluate the applicant's academic potential; a sample of academic writing about art or graphic design, such as a paper from an art or design history course; and 20 examples of original design works in a format that is viewable via SlideRoom.

Accelerated Option Requirements

As an undergraduate, the accelerated master's student is required to complete the two graduate courses indicated on their Accelerated Master's Program application with a minimum grade of 3.00 in each course. Students must maintain a minimum GPA of 3.00 in all coursework and in coursework applied to their major. On completion and conferral of the undergraduate degree in the semester indicated in the application, candidates submit the Bachelor's/Accelerated Master's Transition Form (which shall incorporate all of the Graduate Admission requirements of the university) and are admitted to graduate status.

As graduate students, accelerated master's students have an advanced standing and must meet all master's degree requirements except for the two courses (6 credits) completed as undergraduates. Students will begin their master's program in the semester immediately following conferral of the undergraduate degree, and they may also begin in the summer term.

Reserve Graduate Credit

Students may take up to 6 additional graduate credits as reserve graduate credit. These credits do not apply to the undergraduate degree. The ability to take courses for reserve graduate credit is available to all high achieving undergraduates with permission of the School of Art. Permission to take a graduate course for reserve graduate credit is normally granted only to Mason seniors within 15 credit hours of graduation and must be approved by the Dean's Office.

To apply these credits to the master's degree, students must request that the credits be moved from the undergraduate degree to the graduate degree using the Bachelor's/Accelerated Master's Transition Form.